



Beach Tag Rules

At a glance

THE FOLLOWING ARE RULE VARIATIONS WHEN PLAYING BEACHTAG.
PLEASE REFER TO OZTAG RULEBOOK FOR ALL OTHER FACETS OF THE GAME

THE BASICS

- Field dimensions are 50m Long x 30m Wide
- 10-minute halves
- 6 Players on the field at any time. Mixed divisions are played with 3 males & 3 females (maximum 10 players in a team)
- There is unlimited interchange
- A tap kick at half way commences the game and is used to restart play after a try. The non-scoring team will have possession for the restart
- The game is non-tackle, whoever initiates contact will be penalised. The onus is on the attacking player to avoid the defender.

ATTACKING

- The attacking team has 6 tags before a change over
- Simultaneous tag is play on (the advantage goes to the attacking team)
- The ball carrier is not allowed to protect his/her tag or fend/palm off defenders.
- A knock back is play on, knock on **advantage rule applies**.
- An attacker must stop and play the ball if she/he is in possession with only 1 tag on
- Dummy half can score and can be tagged
- The attacking team CANNOT dive on the ball once it has been kicked



Beach Tag Rules Continued

At a glance

ATTACKING Continued

- The ball must be rolled with the hand in between the player's legs for a play the ball
- A try is awarded to the attacking team when they ground the ball on or over the try line. Tries are worth 1 point, except for women in mixed games who will receive 2 points for a try.

DEFENDING

- Defender must remove one tag to stop attacker's progress. She/he then holds up the tag and drops it to the ground marking where the play the ball should occur
- There is a marker in the play the ball
- Defensive line is back 7m and must wait for dummy half to touch the ball before moving

KICKING

- Kicking is allowed on any Tag
- Kicks in general play must be below referees shoulder height
- Once the ball touches the ground over the try line, play is dead. Defending team is awarded a tap kick 5m out, centre of field to restart play.
- Kicking from the ground is play on as long as you don't initiate contact with a player attempting to pick up the ball
- If the ball is kicked into the referee, the referee will order a changeover where she/he was struck



OTHER IMPORTANT RULES

- Unsportsmanlike conduct covers the behaviour and attitude of players on the field and may result in penalty, sin bin or dismissal

Competition Points:

BYE	0
WIN	2
DRAW	1
LOSS	0
FORFEIT	0

